Machine Learning for the Internet of Things: Applications, Implementation and Security

by

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For the Ph.D. degree in Computer Science and Engineering

Artificial intelligence and ubiquitous sensor systems have seen tremendous advances in recent times, resulting in groundbreaking impact across domains such as healthcare, entertainment and transportation through a collective ecosystem called the Internet of Things. Such frameworks do not inherently take into account the issues that come with scale such as privacy, security of the data and the ability to provide a completely immersive experience. This is particularly significant since, due to the somewhat limited scope of computing resources, the IoT edge nodes themselves do not process the observed data. Instead, they transmit the collected data to more powerful servers for processing. This information transmission can place strain on the network while introducing security concerns such as eavesdropping and man-in-the-middle attacks. In this dissertation, we address these concerns by using machine learning as a disruptive tool by developing privacy-aware, lightweight algorithms while evaluating the feasibility of hardware security primitives such as physical unclonable functions (PUFs) for IoT node security. We offer a way forward for the development of an IoT framework for continuous activity monitoring that can scale to millions of nodes while ensuring the privacy and security of the observed data.

Thursday, June 18, 2020
1:30 PM
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