

Sound & Light Technician

RESPONSIBILITIES

Sound and Light technicians oversee all aspects of technology in the Marshall Student Center. This position is split into two parts: Standby Technicians and Event Technicians. Standby Technicians are on call for all events that an Event Technician is not needed. They are expected to respond to help clients with their sound, light, and AV needs. Event Technicians are scheduled to specific larger events, they will assist the client with sound, light and AV needs before and during the event. Events can range from comedians to hypnotists to banquets to presidential debates on CNN! Everything that happens in the Marshall Student Center is staffed by us and so you will be able to work a wide variety of events and never have to worry about being bored. Each technician is expected to provide excellent customer service to all MSC clients, duties include, but are not limited to the following:

- Independently or in a team set up and execute assigned events as laid out by daily logs from Event Planners
- Employees should be able to lift at least 25 lbs.
- Meet with client prior to start of event to ensure all AV needs have been addressed as well as all media collected for event
- Monitor events, follow cues for sound and lights as well as advance PowerPoint slides when needed by the client
- Complete inventory of equipment or event logs at the end of each shift and send to the correct supervisors
- Report issues with AV equipment to Lead Media Resource Specialist
- Attend periodic training sessions and mandatory meetings
- Participate in yearly student employee retreats
- Perform other duties as assigned by the Lead Media Resource Specialist or Associate Director

Maintain professional demeanor as well as proper hygiene, we work directly with clients and are a representation of not only ourselves, but the MSC and USF. Hold yourself to a higher standard with Bull's Pride!

To apply, please email your resume and a cover letter to Aaron Strong at <mailto:aaronstrong@usf.edu>.